## 09/774620 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [ SMALL ENTITY (Column 2) OR (Column 1) **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE BASIC FEE 710.00 355.00 FOR NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS 3-132 74 X\$18= 94 minus 20= X\$ 9= OR 5 INDEPENDENT CLAIMS minus 3 = 400. X80= X40= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-**PRESENT** REMAINING NUMBER TIONAL RATE TIONAL RATE **PREVIOUSLY** AFTER **EXTRA** AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT 8 REMAINING TIONAL RATE TIONAL RATE PREVIOUSLY ENT **AFTER EXTRA** FEE FEE AMENDMENT PAID FOR AMENDM Total Minus X\$ 9= X\$18= OR Independent Minus \*\*\* X80=X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY AFTER EXTRA** AMENDMENT PAID FOR FEE FEE AMENDMENT Minus Total X\$18= X\$ 9= OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number